

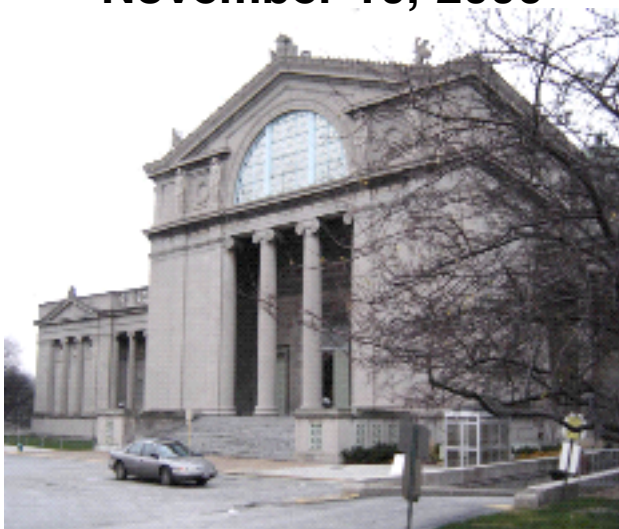


Snoozeum at the Museum

November 10, 2006

What could be more fun than spending the night under a real 727, nestled near a fairy castle, or camped steps from a toy-making factory. Your youth group can enjoy a rare opportunity to visit the Museum after dark and explore exhibits, participate in science activities planned especially for your group, fulfill requirements for selected scout badges and earn a one-of-a-kind Snoozeum Patch.

The admission fee includes overnight admission, activities, a Snoozeum patch, snack and breakfast. Parking is not included.



What will my group do during the evening? Exhibits and tours will be open between 6 p.m. and midnight. You can experience the Museum at your own pace throughout the evening. Your group will not be scheduled for specific workshops. Omnimax films and temporary exhibits are available for an additional fee.

Will my scout troop earn a badge? Snoozeum programming is not geared specifically to any scout badge. Participants who are boy or girl scouts may satisfy some requirements for select badges by doing specific activities. A list is included in the activity book

Parent's name	Admission Fee \$ 45.00	Registration Fee due April 1, 2006 \$ 13.50
Scout's name	Admission Fee \$ 45.00	Registration Fee due April 1, 2006 \$ 13.50
Scout/Sibling's name	Admission Fee \$ 45.00	Registration Fee due April 1, 2006 \$ 13.50
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Registration Form and deposits are due by April 1, 2006 to Tammy Paskewicz. Checks payable to Pack 542		Total Due \$